**PROFESSIONAL TRAINING COURSE** 



3 Days Course on

Adobe® Premiere® Pro CS6







## **Course Overview**

Adobe Premiere Pro has fast become the number-one editing system for many editors around the world, and in the CS6 version, Adobe has added some new features that challenge expectations. These include a new special effects paradigm, advanced features previously seen only in Adobe After Effects, and a newly enhanced user interface.

You begin by learning what a video production workflow actually is, and how you are going to utilize this. You will learn about non-linear editing, and how to setup Premiere Pro to suit your own needs. As you progress through this computer based training course, you will learn how to create projects, edit them, add video and audio transitions, and even add video effects.

## Who Should Attend

This course is ideal for rich media designers, motion graphics designers, visual effects artists, and post-production professionals, including corporate and event videographers.

## **Course Settings**

Date	Refer to Training Calendar	
Venue	Refer to Training Calendar	
Fees	Contact Us at sales@2-sigma.com	
Timings	0900-1700 (3 Days)	
Inclusive	Certificates and notes from Adobe	
Audience	Programmer, Web Designer and IT Personnel	

# **Adobe Premiere -Schedule**

Day 1		
09.00am – 10.00am	<ul> <li>Touring Adobe Premiere PRO CS6</li> <li>New features in Adobe Premiere Pro CS6</li> <li>Nonlinear editing in Adobe Premiere Pro CS6</li> <li>Presenting the standard digital video workflow</li> <li>Enhancing the workflow with high-level features</li> <li>Incorporating other CS6 components into the editing workflow</li> <li>Touring the Adobe Premiere Pro workspace</li> </ul>	
10.00am – 10.30am	Customizing the workspace Breakfast	
10.30am – 12.45pm	Selecting Settings, Adjusting Preferences, and Managing Assets         Getting started         Selecting project settings by sequence         Three types of settings         Specifying project settings         Importing assets         Taking a closer look at images         Managing media in bins         Exploring additional bin features         Finding assets with the Media Browser	



12.45pm – 02.15pm	Lunch			
02.15pm – 05.00pm	Importing and Managing Tapeless Media			
	Getting started			
	<ul> <li>Using a tapeless workflow</li> <li>Using the Media Browser</li> </ul>			
	Importing XDCAM media			
	<ul> <li>Importing P2 media</li> </ul>			
	Importing AVCHD media			
	Mixing media formats			
Day 2				
09.00am – 10.00am	Shooting and Capturing Great Video Assets			
	Getting started			
	Tips for shooting great video			
	Capturing video			
	<ul> <li>Capturing an entire DV tape</li> <li>Using batch capture and scene detection</li> </ul>			
	<ul> <li>Using batch capture and scene detection</li> <li>Tackling manual analogy movie capture</li> </ul>			
	<ul> <li>Capturing HDV and HD video</li> </ul>			
10.00am – 10.30am	Breakfast			
10.30am – 12.45pm	Creating Cuts-Only Videos			
· · · · · · · · · · · · · · · · · · ·	Getting started			
	<ul> <li>Using a storyboard to build a rough cut</li> </ul>			
	Editing clips on the Timeline			
	<ul> <li>Moving clips to, from, and within the Timeline</li> </ul>			
	Working with Source Monitor editing tools			
	<ul> <li>Adjusting clips in the Trim panel</li> <li>Using other editing tools</li> </ul>			
12.45pm – 02.15pm				
02.15pm – 05.00pm	Adding Video Transitions			
	Getting started			
	Using transitions with restraint			
	Trying some transitions			
	<ul> <li>Changing parameters in the Effect Controls panel</li> </ul>			
	<ul> <li>Using A/B mode to fine-tune a transition</li> </ul>			
	<ul> <li>Applying transitions to multiple clips at once</li> </ul>			
	Adding audio transitions			
00.00em 10.00em	Day 3			
09.00am – 10.00am	Creating Dynamic Titles     Getting started			
	<ul> <li>Strengthening your project with titles</li> </ul>			
	<ul> <li>Changing text parameters</li> </ul>			
	Building text from scratch			
	Putting text on a path			
	Creating shapes			



<ul> <li>Making text roll and crawl</li> <li>Adding text effects: sheens, strokes, shadows, and fills</li> </ul>
Adding text enects, sheens, shadows, and his     Breakfast
Applying Specialized Editing Tools
Getting started
<ul> <li>Exploring timesaving editing tools</li> </ul>
Replacing a clip and replacing footage
<ul> <li>Using Sync Lock and Track Lock</li> <li>Finding gaps in the timeline</li> </ul>
<ul> <li>Editing with In and Out points around a clip</li> </ul>
<ul> <li>Creating subclips from the Source Monitor</li> </ul>
Multicamera editing
Lunch
Adding Video Effects
Getting started
Sampling some basic video effects
Applying effects to multiple clips
Adding keyframing effects     Adding keyframe interpolation and velocity
<ul> <li>Adding keyframe interpolation and velocity</li> <li>Adding lighting effects</li> </ul>
Creating custom presets

# More Information

#### **Two Sigma Technologies**

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To register, please email to <u>sales@2-sigma.com</u> or fax the registration form to 03-61880602, we will contact you for further action.